

INDUSTRIAL RULES

Any softball rules not covered or found in this section will be covered or found in Part I of the official NSA Rulebook.

RULE 3 EQUIPMENT

SECTION 6

Industrial teams can have uniforms that have additional sponsors' names on them. The entry form should show the team's employer company name with a (/) then the additional sponsors' names.

RULE 5 THE GAME

Softball is a contact sport, played with Composite, Aluminum, Wood and other approved materials in the design of approved bats and softballs. The game of softball can be a dangerous sport to participate in. In playing the game of softball, the player and the parents of the youth players participating in the game of softball assume for themselves and for the youth children participating in the game of softball the risk of serious injury or possible death. By agreeing to be placed on an NSA roster, the participants or parents of participants understand these risks. To reduce the risk of injury; the National Softball Association HIGHLY RECOMMENDS THAT EVERY PLAYER wear protective equipment!

SECTION 3 INDUSTRIAL RUN RULE

Industrial Run Rule is as follows:

- a) 20 runs after three (3) innings
- b) 15 runs after four (4) innings
- c) 10 runs after five (5) innings

SECTION 9

NOTE: Industrial teams participating in Post Season Tournaments must submit with their roster, a letter signed by an executive of the Personnel Department or an officer of the company in order to certify that each player listed on that team's roster is a bona fide full-time employee with more than sixty (60) days of continuous service with that team's sponsor.

Industrial guidelines for player eligibility:

- a) Full time employee of the team sponsor at the time the tournament is played. This would include any Board of Director(s) of the mentioned corporation sponsor.
- b) A full time employee with less than sixty (60) days of continuous service with the team sponsor will not be eligible to compete in the Industrial Program as an employee, but is eligible to play if he/she is listed on the roster as one of the three (3) non-employee players.
- c) Industrial sponsors, that would include full-time or retired personnel of corporations, unions, businesses, government, hospital, and military teams, shall be allowed to compete in the Industrial Program.
- d) Any of the agencies and/or organizations that operate in more than one location within a state may be considered as one sponsor. Such sponsors will not be allowed to combine teams with an out of state location.
- e) If any team members are also from a registered Men's "B" or above team, they must participate in the NSA Class "A" Industrial Program.

f) Industrial team will be allowed to have three (3) non-employees on their roster for any Industrial Tournament play.

NOTE: *The team must designate those three (3) non-employee player(s) on the roster.*

***NOTE:** *Union teams are eligible to participate in the Industrial Program as long as they meet the following requirements:*

1) *All players must be active members of the union they are representing.*

2) *All players must have sixty (60) days of continuous service with the union they are representing.*

SECTION 10 INDUSTRIAL HOME RUN RULE

a) Industrial Class A - Four (4) with the one-up rule

b) Industrial Class B - One (1) with progressive penalty